NICOLAS DANIELE

GAME PROGRAMMER

ABOUT ME

I am a self-taugth programmer looking to collaborate in video game projects and contribute to the growth of the gaming industry. I'm goal oriented and always learning new skills.

SKILLS

- Unreal Engine 4/5
- Unity
- C/C++
- C#
- OpenGL
- POO
- Git
- HTML/CSS/JavaScript

- Problem solving
- Teamwork
- Responsability
- Communication

LANGUAGES

- Spanish – Native
- English – B2
- German - Basic

CONTACT

Mail: n.daniele.3082@gmail.com

LinkedIn:
https://www.linkedin.com/in/nicol%C3%A1s-daniele-b7820b1b4/

WORK EXPERIENCE

- **Game Programming Teacher at Funiversity (2022)**
  - Developed and taught Unity and Construct3 courses.
- **Freelancer Unity Developer at Runatics (2022 - 2024)**
  - Project Roboc: 2D action platformer for Android, made in Unity. Programmed gameplay, UI, AI and backend with Firebase and tested.
- **Unreal Engine Programmer at Ravegan (2022 - 2024)**
  - Psyker: Online two player fighting game, made in UE4 with C++ and blueprints. Programmed gameplay and UI.
  - Carnival Party: Online multiplayer game with minigames (Fall Guys style), made in UE4 with C++ and blueprints. Programmed gameplay and UI.
  - Blue Rider Neon: 2D arcade style shoot'em up game, made in Unity. Programmed gameplay and UI.
  - Sisa: Roguelite 3D action game, made in UE5 with GameplayAbilitySystem, with C++ and blueprints. Programmed gameplay, UI and AI and reviewed code.
- **Unreal Engine Programmer at Solvo Global (2024 - 2025)**
  - Alpha City: Online shooter game Fortnite style, made in UE5 with C++ and blueprints. Programmied gameplay, avatar selection system with the Ready Player Me plugin and backend with AWS and tested.

EDUCATION

- **Virtual Simulations and Video Games Technical**
  IES, Córdoba (2015 - 2017)

COURSES:

- **Video Games Development Course**
  E-Learning Total digital platform (2020 - 2021)
- **C++ Programming for Video Games Course**
  Image Campus digital platform (2020 - 2021)
- **Master in Video Games Programming**
  Universidad Tech digital platform (2023 - 2024)